

AlphaMod

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Hosted by: Danilo Carmelo De Paola

Project Information (EN)

This toy was to use a sustainable material, vegetable board, since it is recyclable.

The toy consists of four foreign alphabets: Latin, Arabic, Chinese, Cyrillic. And four wheeled: one of the categories and three of the letters. Alla alphabets are composed of fifteen modular geometric shapes. At the beginning of the game players will have to compose one or more alphabets in order to remember shapes present using visual memory. During the game the player will have to rotate the wheel of the categories until they are assigned a category (e.g. animals). After that you will have to decide which language to take in this will choose Latin with the correspondence in Arabic and rotate untile you are assigned the letter “Y” with the correspondence. The child will exploit the meta cognition that is to imagine how the animal is made and then compose. The game has no and and it’s purpose is to know how the alphabets are made and break them down and recompose them.

Image List

Filename	Caption	Credit
tinywow-details-7161836_1666602585.png		

The images above are included in the ZIP under `/images`.