# Apprenticeship 2.0

A handcrafting experience in VR that expands the possibilities of human-machine symbiosis.
*Een VR-gebaseerde ambachtelijke ervaring die de mogelijkheden van mens-machine symbiose vergroot.*

## Project Information (EN)

Today it is more important than ever to take pride in human abilities and direct inevitable technological change to support human creativity and craftsmanship. As VR/AR/XR technologies take center stage, innovative approaches to creating true sense of emb

## Projectinformatie (NL)

Tegenwoordig is het belangrijker dan ooit om trots te zijn op menselijke capaciteiten en directe onvermijdelijke technologische veranderingen om menselijke creativiteit en vakmanschap te ondersteunen. Omdat VR / AR / XR-technologieën centraal staan, moete

## Image List

| Filename | Caption | Credit |
|---|---|---|
| apprenticeship2-1-1920x1080-300dpi_1602829445.jpg | Virtual maker space simulates passage of time | Bolor Amgalan |
| apprenticeship2-0-1920x1080-300dpi_1602829468.jpg | Virtual textile craft object, a close-up | Bolor Amgalan |
| apprenticeship2-2-1920x1080-300dpi_1602826851.jpg | Virtual materials and simulated material know-how | Bolor Amgalan |
| apprenticeship2-3-1920x1080-300dpi_1602826857.jpg | Virtual materials with recognizable properties | Bolor Amgalan |
| apprenticeship2-4-1920x1080-300dpi_1602826864.png | Handcrafted virtual object as cryptocurrency | |

The images above are included in the ZIP under `/images`.